Math 120: Practice for the final

Setting up integrals

Q1. Set up the surface integral

$$\iint_{S} dS$$

for the following surfaces, by treating each either as a graph or a parametric surface:

(1) S is part of the cone $z = \sqrt{x^2 + y^2}$ which lies between the planes z = 0 and z = 4.

(2) S is part of the paraboloid $z = x^2 + y^2$ that lies inside the cylinder $x^2 + y^2 = 3$.

(3) S is the planar triangular region that is bounded by the three line segments from (0,0,3) to (2,0,0), from (2,0,0) to (0,1,0) and from (0,1,0) to (0,0,3)

(4) S is the region on the plane x + z = 2 that lies inside the cylinder $x^2 + y^2 = 1$.

(5) S is the region on the plane x + z = 2 that lies inside the cylinder $x^2 + y^2 = 2x$.

(6) S is part of the sphere $x^2 + y^2 + z^2 = 1$ that lies above the plane $z = 1/\sqrt{2}$.

Q2. Set up the triple integral

$$\iiint_E dV$$

for the following solid regions:

(1) E is the region bounded by the cylinder $x^2 + y^2 = 1$ and the planes y = 0, z = 0 and z = 5.

(2) E is the region bounded by the parabolic cylinder $y = 1 - x^2$, and the planes y = 0, z = 0 and z = 4.

(3) E is the region bounded by the coordinate planes and the plane 2x + y + z = 1.

(4) E is the region inside the surface given by the equation $x^2 + y^2 + z^2 = 2z$ and above the cone given by $\phi = \pi/3$ in spherical coordinates.

(5) E is the region bounded by the parabolic cylinder $y = x^2 - 1$ and the planes x - y + 1 = 0, z = 0 and z = 4.

(6) E is the region below the cone $z = \sqrt{x^2 + y^2}$ that lies inside the cylinder $x^2 + y^2 = 1$.

(7) E is the region below the plane x + z = 2 that lies inside the cylinder $x^2 + y^2 = 2x$.

Solutions:

Note: I haven't included accompanying pictures - please try and sketch them on your own.

Q1.

(1) Treat S as a graph. Its "shadow" D on the xy-plane is the disk of radius 4. While converting from dS to dA, you need to calculate:

$$\sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} = \sqrt{1 + \frac{x^2}{x^2 + y^2} + \frac{y^2}{x^2 + y^2}} = \sqrt{2}$$

and so the surface integral is:

$$\iint_{S} dS = \iint_{D} \sqrt{2} dA = \int_{0}^{2\pi} \int_{0}^{4} \sqrt{2} r dr d\theta$$

since an integral over a disk centered at the origin is best done in polar coordinates.

(2) Treat S as a graph. Solving the equations $z = x^2 + y^2$ and $x^2 + y^2 = 3$ we easily see that the intersection of the paraboloid and the cylinder is at z = 3, so the radius of the "shadow" D of S on the xy-plane is a disk of radius $\sqrt{3}$. We calculate:

$$\sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} = \sqrt{1 + (2x)^2 + (2y)^2} = \sqrt{1 + 4x^2 + 4y^2}$$

and so the surface integral is:

$$\iint_{S} dS = \iint_{D} \sqrt{1 + 4x^2 + 4y^2} dA = \int_{0}^{2\pi} \int_{0}^{\sqrt{3}} \sqrt{1 + 4r^2} r dr d\theta$$

(3) Since S is part of a plane, the first step is to find the equation of the plane and then treat S as a graph.

The plane has equation ax + by + cz = d and it is easy to figure out that 3x + 6y + 2z = 6 passes through the points (0, 0, 3), (2, 0, 0) and (0, 1, 0). Expressing z as a function of x and y we see that S is the graph $z = 3 - \frac{3}{2}x - 3y$.

Expressing z as a function of x and y we see that S is the graph $z = 3 - \frac{3}{2}x - 3y$. Its "shadow" D is a triangle on the xy-plane, bounded by the x and y axes and the line segment from (2, 0, 0) to (0, 1, 0), which has equation y = -x/2 + 1. We calculate:

$$\sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} = \sqrt{1 + \left(-\frac{3}{2}\right)^2 + \left(-3\right)^2} = \frac{7}{2}$$

and so the surface integral is:

$$\iint_{S} dS = \iint_{D} \frac{7}{2} dA = \int_{0}^{2} \int_{0}^{-x/2+1} \frac{7}{2} dy dx$$

(4) Treat S as the graph z = 2 - x. Since we are only concerned with the portion inside the cylinder, we see that its "shadow" D is the disk $x^2 + y^2 \leq 1$ on the xy-plane. We calculate:

$$\sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} = \sqrt{1 + (-1)^2 + (0)^2} = \sqrt{2}$$

and so the surface integral is:

$$\iint_{S} dS = \iint_{D} \sqrt{2} dA = \int_{0}^{2\pi} \int_{0}^{1} \sqrt{2} r dr d\theta$$

(5) The equation $x^2 + y^2 = 2x$ can be rewritten as $(x - 1)^2 + y^2 = 1$ and is hence the cylinder of radius 1 around the line parallel to the z-axis through (1,0). One can treat the surface as the graph of z = 2 - x over this "shadow" D (see the previous problem also!). The double integral is

The double integral is

$$\iint\limits_{S} dS = \int_{0}^{\pi} \int_{0}^{2\cos\theta} \sqrt{2}r dr d\theta$$

(6) S is part of a sphere, so it is best treated as a parametric surface $\mathbf{r}(\phi, \theta) = \langle \sin \phi \cos \theta, \sin \phi \sin \theta, \cos \phi \rangle$ where $0 \le \theta \le 2\pi$ and $0 \le \phi \le \pi/4$. We get the range of ϕ by drawing the cross section of the picture, and some trigonometry, or by using $z = 1/\sqrt{2}$ is $\rho \cos \phi = 1/\sqrt{2}$ in spherical coordinates and $x^2 + y^2 + z^2 = 1$ is $\rho = 1$.

The double integral is

$$\iint_{S} dS = \int_{0}^{2\pi} \int_{0}^{\pi/4} \sin \phi d\phi d\theta$$

where recall that the surface area element on a sphere of radius a is $|\mathbf{r}_{\phi} \times \mathbf{r}_{\theta}| = a^2 \sin \phi$.

Q2.

(1) This is best done in cylindrical coordinates. The shadow of E on the xy-plane (where we shall use polar coordinates) is a half disk. The triple integral becomes

$$\iiint_E dV = \int_0^\pi \int_0^1 \int_0^5 r dz dr d\theta$$

(2) Treat E as a "Type-1" region (between the planes z = 0 and z = 5), so you again need to figure out what the shadow D is on the xy-plane. The triple integral becomes

$$\iiint_E dV = \iint_D \int_0^4 dz dA = \int_{-1}^1 \int_0^{1-x^2} \int_0^4 dz dy dx$$

(3) Treat E as a "Type-1" region between the planes z = 0 and z = 1-2x-y, with shadow a triangle on the xy-plane. The triple integral becomes

$$\iiint_E dV = \int_0^{1/2} \int_0^{1-2x} \int_0^{1-2x-y} dz dy dx$$

(4) Notice that the surface is the sphere $x^2 + y^2 + (z - 1)^2 = 1$ (take the 2z across and complete the square). In spherical coordinates, the surface becomes $\rho = 2 \cos \phi$ (remember $x^2 + y^2 + z^2 = \rho^2$ and $z = \rho \cos \phi$). The triple integral is best set up in spherical coordinates:

$$\iiint_E dV = \int_0^{2\pi} \int_0^{\pi/3} \int_0^{2\cos\phi} \rho^2 \sin\phi d\rho d\phi d\theta$$

(5) Treat E as a "Type-1" region (between the planes z = 0 and z = 4), so you need to figure out what the shadow D is on the xy-plane.

The region D is bounded between the parabola $y = x^2 - 1$ and the line y = x + 1so we see that they intersect at x = -1 and x = 2. The triple integral becomes

$$\iiint_E dV = \iint_D \int_0^4 dz dA = \int_{-1}^2 \int_{x^2 - 1}^{x+1} \int_0^4 dz dy dx$$

(6) This is best done in cylindrical coordinates, the answer is:

$$\iiint_E dV = \int_0^{2\pi} \int_0^1 \int_0^r r dz dr d\theta$$

since remember in cylindrical coordinates the cone $z = \sqrt{x^2 + y^2}$ is z = r.

(7) See Q1 (5) also. The triple integral is set up in cylindrical coordinates. Note that the shadow D is a disk of radius 1 with center (1,0), which is $r \leq 2\cos\theta$ in polar coordinates.

$$\iiint_E dV = \int_0^\pi \int_0^{2\cos\theta} \int_0^{2-r\cos\theta} rdz drd\theta$$